

DIGITAL TECHNOLOGIES AND GAMING:

IMPLICATIONS AND APPLICATIONS FOR LANGUAGE USE, TEACHING AND LEARNING

Online Workshop / Salón de Actos,
Faculty of Philology (USC)

website

<https://iwoda.es/>

July 7th–8th 2022



Organised by:

Research project e-LPHON4L-Sounds (PID2019-105678RB-C21 "E-learning phonetics for life: English pronunciation in digital environments for Spanish and Galician speaking learners", 2020-23, MICINN, AEI), SCIMITAR linguistics team.

Research group *Discourse & Identity* (ED431C 2019/01)

In collaboration with:

Research group Stellae (USC)

Research group LITLINAL (USC)

Research group ENTELEARN (UNIR)

Research group MuStE (UDC)



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